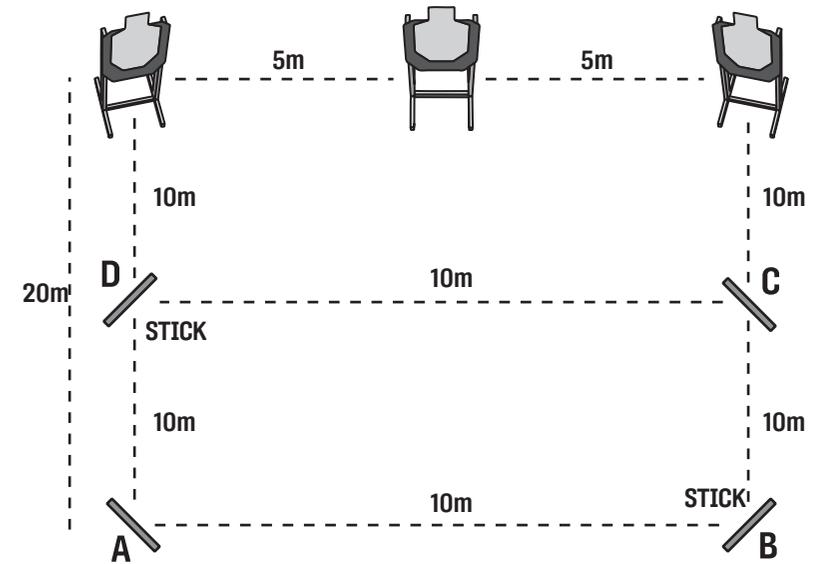




SCRAMBLER ASSESSMENT



A zone = 5 points
 C zone = 3 points
 D zone = 1 point
 Mike = -10 points

Distance
Meters

20>10

Starting at position A, engage 2 rounds in target directly in front - Move towards position B, while moving engage center target with 2 rounds - At position B, engage 2 rounds in target directly in front - Move at a diagonal to position D, while moving engage center target with 2 rounds - At position D, engage target in front with 2 rounds, move across to position C - While moving, engage 2 rounds into center target - At position C, engage target in front with 2 rounds.

20>10

Starting at position B, engage 2 rounds in target directly in front - Move towards position A, while moving engage center target with 2 rounds - At position A, engage 2 rounds in target directly in front - Move at a diagonal to position C, while moving engage center target with 2 rounds - At position C, engage target in front with 2 rounds, move across to position D - While moving, engage 2 rounds into center target - At position D, engage target in front with 2 rounds.

28 ROUNDS PISTOL/RIFLE - 140 POINTS POSSIBLE - NO MAKE UP SHOTS

FIRST RUN:

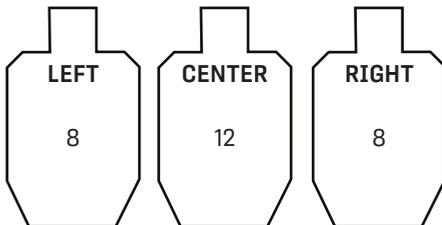
SECOND RUN:

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TOTAL TIME:

HITS NEEDED:



Hit Factor is scored by dividing the **points** earned through marksmanship, by the **total time** of all strings of fire combined.

	A	C	D	M	A	C	D	M
LEFT TARGET:								
CENTER TARGET:								
RIGHT TARGET:								
TOTAL POINTS:								
HIT FACTOR:								