

SECOND RUN:

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50M CARBINE MARKSMANSHIP

	DIST. M			FIRST	RUN:	
A zone = 5 points	50	Standing, high or low ready, 5 rounds into a torso.				
C zone = 3 points			HITS:	A C	DN	M
D zone = 0 points	50	Standing, high or low ready, 5 rounds into a torso.				
Mike = -10 points			HITS:	A C	DN	M
	50	Standing, high or low ready, 5 rounds into a torso.				
			HITS:	A C	DN	M
	50	Standing, high or low ready, 2 rounds into a head.				
			HITS:	A C	DN	M
	50	Standing, high or low ready, 2 rounds into a head.				
			HITS:	A C	DN	M
	50	Standing, high or low ready, 2 rounds into a head.				
	scored in fire. The	The course of fire can be shot with each avidivually, or you can shoot all 6 strings of an add all of the times together, and the total get a total hit factor. Hit factor is scored by dividing the points earned through marksmanship, by the total time of all strings of fire combined.	HITS:	A C	D	M